PATENT APPLICATION FEE DETERMINATION RECORD

Effective October 1, 2003

Application or Docket Number

10/618 090

CLAIMS AS FILED - PART I (Column 1)						mn 2)	SMALL ENTITY TYPE		OR	OTHER THAN OR SMALL ENTITY	
TOTAL CLAIMS			28				RATE	FEE		RATE	FEE
FC	R		NUMBER FILED		NUMB	ER EXTRA	BASIC FEE	385.00	OR	BASIC FEE	770.00
TOTAL CHARGEABLE CLAIMS			28 min	us 20=	. 8		X\$ 9=	72	OR	X\$18=	
INE	EPENDENT CL	AIMS	4 mir	nus 3 =	* /	/	X43=	43	OR	X86=	
MU	LTIPLE DEPEN	DENT CLAIM PF	RESENT				+145=	D	OR	+290=	
* If the difference in column 1 is less than zero, e					r "0" in c	olumn 2	TOTAL	500	OR	TOTAL	
CLAIMS AS AMENDED - PART II (Column 1) (Column 2)						(Column 3)	SMALL E	ENTITY	OR	OTHER SMALL	
AMENDMENT A		CLAIMS REMAINING AFTER AMENDMENT		HIGH NUM PREVIO PAID	IEST BER OUSLY	PRESENT EXTRA	RATE	ADDI- TIONAL FEE		RATE	ADDI- TIONAL FEE
	Total	*	Minus	**		=	X\$ 9=		OR	X\$18=	
	Independent	*	Minus	***		=	X43=		OR	X86=	
Ľ	FIRST PRESE	NTATION OF MI	JLTIPLE DEF	PENDEN	T CLAIM		+145=		OR	+290=	
							TOTAL ADDIT, FEE		1	TOTAL ADDIT. FEE	
		ADDIT. FEE		•	,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,						
AMENDMENT B		CLAIMS REMAINING AFTER AMENDMENT		HIGHEST NUMBER PREVIOUSLY PAID FOR		PRESENT EXTRA	RATE	ADDI- TIONAL FEE		RATE	ADDI- TIONAL FEE
	Total	*	Minus	**		=	X\$ 9=		OR	X\$18=	
	Independent	*	Minus *** OF MULTIPLE DEPENDEN		- 0. 4.14	=	X43=		OR	X86=	
L	FIRST PRESE	NTATION OF MI	JLTIPLE DEF	PENDEN	1 CLAIM		+145=		OR	+290=	
									OR	TOTAL ADDIT. FEE	
		(Column 1)		(Colu	ımn 2)	(Column 3)	ADDIT FEE				
AMENDMENT C		CLAIMS REMAINING AFTER AMENDMENT		HIGHEST NUMBER PREVIOUSLY PAID FOR		PRESENT EXTRA	RATE	ADDI- TIONAL FEE		RATE	ADDI- TIONAL FEE
	Total	*	Minus	**		=	∑\$ 9=		OR	X\$18=	
	Independent	*	Minus	***		=	X4.3=		OR	X86=	
	FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM						+145=		OR	+290=	
*	If the entry in colu	mn 1 is less than t	he entry in colu	ımn 2, wri	te "0" in co	olumn 3.	TOTAL		OR	TOTAL	
** If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20." ADDIT, FEE ADDIT, FE											